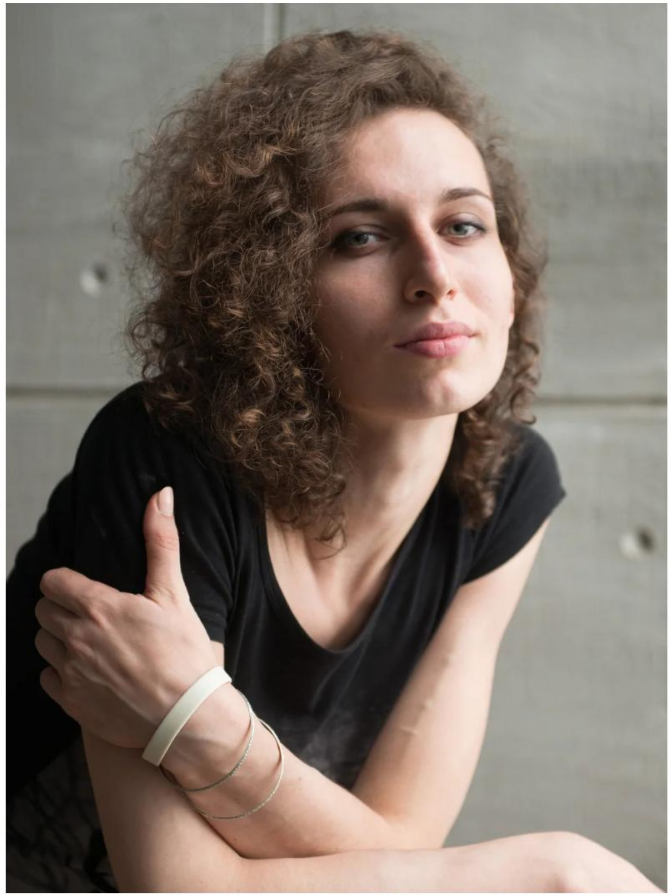
Daria Rashevskaya

CONCEPT ART AWARDS
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Daria is a freelance concept artist currently based in Valencia, Spain. She holds a master degree in Architecture from the Moscow State Institute of Architecture, though she switched to the game industry starting from 2012. Over the years she has had a chance to work with Riot Games, Bioware, EA, Creative Assembly, Ubisoft, Keos Masons, Axis Animation and more.

During her career she was involved in various production stages such as concept art, promo art, illustration and art direction. She is also used to solving different design problems from prop design to architectural stuff, but surprisingly she is most famous for her character art.



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