CHARLENE LE SCANFF

SENIOR CONCEPT ARTIST AT BLIZZARD ENTERTAINMENT

CONCEPT ART AWARDS
JURADO 2019



Nerd and concept artist working in the video game industry. After getting my art diploma at Emile Cohl School in France in 2010, I worked 3 years at Ankama on the MMORPG Dofus then as a freelance 2D artist during 2 years on several games and boardgames such as Masterfox or For Sale Second Edition. I finally put my bags in Irvine, California, in 2015 where I'm happy to work at Blizzard on Hearthstone as a senior concept artist. I love cartoony stuff, juicy colors and crazy haircuts!

What will you be looking for from this year's entries?

"Color harmony, dynamism, shape language and readability."




